
education

Vancouver Film School 10/05 - 10/06

-3d Animation & Visual Effects

Southern Alberta Institute of Technology Spring 2005

-3d Studio Max 1

Queen Elizabeth High School Graduated 2004

-GATE (Gifted and Talented Education) program

experience

Qube Film (www.qubefilm.com) Fall '08 - present

-**"Nike Fire" spec commercial:** all post production on effects-heavy piece including chroma keying, CG backgrounds and several particle systems (Maya & Trapcode Particular)

-**Leo Awards 2009:** 3d logos, animations and titles for various segments of awards show production including opening presentation, working closely with producers

-**True Smooth Infomercial:** animated 3d schematic visualization of True Smooth product, logo animations, backgrounds and transitions

-**"Guilty" by Chloe Morgan Music Video:** overall look and effects, stabilizing footage, time remapping and various stylistic effects

-**FMA TV Magazine Pilot:** creation of intros, bumpers and overlay graphics as well as design of overall visual style and show concept

-**"Tonight" by Tito Deville Music Video:** all effects including removal of green screen, various particle effects, background compositing, overall look and color correction

Indie Animation (www.capesthemovie.com) Fall '07 - Spring '08

-particle effects, lighting, rendering and compositing on 3d/2d animated short film "Capes"

Trigger Communications Ltd (www.ideasthattrigger.com) Jun-Aug '07

-motion design/animation for Calgary Fringe Festival campaign (as freelancer)

SAP Resource Center Spring '07

-design and creation of marketing/corporate identity web video (as freelancer)

Revolution 909 Records Spring/Summer '05

-design and creation of graphics and layout for website and promotion (as freelancer)

S2 Architecture Summer '04 (internship)

-3d design for architectural visualization including modeling, texturing and rendering

Matridigm Corporation Summer '00 (internship)

-creation of visual elements and layout templates for online stores/content

Other:

-less relevant experience includes various administrative assistance positions at the U of C Health Sciences Center (several faculties) such as data entry, database maintenance/archiving and transcription from 2001-2006

proficiencies

Cory Bradshaw possesses skillsets most relevant to the positions **3d Artist/Generalist, Composer, Effects Artist, Motion Graphics artist.**

Software Proficiencies:

- *Softimage XSI*
 - *Autodesk Maya*
 - *Adobe After Effects*
 - *Adobe Photoshop*
 - *Final Cut Pro*
 - *Adobe Premiere*
 - *Adobe Illustrator*
 - *Autodesk 3D Studio Max*
 - *2d3 Boujou*
 - *Next Limit Realflow*
- } highest level of comfort/experience

References available upon request